



Terekhov Mikhail

Male, 35 years, born on 14 May 1983

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m.terekhov@icloud.com — preferred means of communication

Reside in: Moscow
Citizenship: Russia, work permit at: Russia
Not ready to relocate, not ready business trips

Desired position and salary

Sr. iOS developer

6 000
USD

IT, Internet, Telecom

- Video Games Development
- Software Development
- Project Management

Employment: part time

Work schedule: remote working

Desired travel time to work: any

Work experience — 11 years

October 2016 — till
now
2 years 1 month

Sberbank

Moscow, sber-tech.com

Team leader

Creation of coding culture and organisation of iOS development process from the ground. Development of functionality of mobile bank solution as a programmer.

July 2015 — June
2016
1 year

Rambler&Co

Moscow, rambler.ru/

Team leader

Technical leadership of few projects. iOS code development.

July 2014 — July
2015
1 year 1 month

CleverBITS inc

Moscow

Sr. iOS Developer

Development of fitness mobile service. My duty was iOS application development only.

August 2013 — May
2014
10 months

Snypir inc

Moscow

Team leader

Development of VoIP service named Snypir. Here are my duties on this position:

- responsibility for the service technical background
- hire iOS engineers
- create development lifecycle. Organize bugtracking system, GIT server, code-review procedure, continuous integration server, code-style, interaction between designers and developers and CEO.
- provide development schedules and achieve it
- application publishing and it's updates

- create all accounts we need of third parties services
 - process Apple review and communicate with review team
 - code development
 - third party libs and services analysis and provide reports on it's base with conclusions should we use it or not
 - communication between our company and Portnov QA school
- The main goal was achieved and service started with published application. Inapp purchase was integrated with push-notifications and some other minor features.

October 2011 —
August 2013
1 year 11 months

Mail.Ru Group

Russia, corp.mail.ru/

Sr. iOS Developer

Development of IM "Agent Mail.ru" and official mail client for iOS platform. First in mobile mail division I

should extract mail code and create on it's base new mail application. In terms of this scope of work I:

- create new application
- fully refactored the core of mail engine
- renew existed design

After sometime at about a year and a half I was transfered into mobile agent devision where fully new code base should be supported with a lot's of new features. A lot of code was implemented and refactored by me in different parts of Agent application.

March 2011 —
October 2011
8 months

CondeNast Russia

Moscow, www.condenast.ru

Projects manager

Management of full application development cycle and support for few platforms: NOKIA, iPhone, Android

June 2010 —
February 2011
9 months

HIQ MobilEye

Moscow, www.hiq.se/en/jobs/moscow/

OBJ-C/C++ developer

iOS development and supporting of different projects. As an example from the ground was developed AR application for Volkswagen with OpenCV and OpenGL. Few one-armed bandit games

July 2009 — June
2010
1 year

HorsSystems

Moscow

3D Engine developer

Development of 3D engine for iPhone platform. The implementation was realized using OpenGL ES 1.1(fixed pipeline), C++, as IDE it was XCODE(GDB + GCC). Also I developed few binary formats and tools for designer using MayaAPI for Autodesk Maya2010. As a result engine could render static geometry, skinned models, mix different layers of textures(using blend and multi-texturing mechanisms), also light was implemented in terms of OpenGL ES 1.1 and shadows

July 2007 — June
2009
2 years

Magellan Navigation inc

Moscow, www.magellangps.com

C++ developer

Software development under WindowsCE for GPS receivers Magellan(Triton series). Experience of: multithread programming, interact between two separate applications, WinAPI, special navigation SDK. Took part in development of every part of application. Communication with other development facilities and vendors all other the world(China, France, US). Strong use of Rational ClearCase and

bug tracking system(Rational ClearQuest). Very intensive work in team. Bug fix after sustainig of a project. Interact with unfamiliar code

Education

Higher

2005

Irkutsk State University

Physical faculty / Radiophysics and electronics

Key skills

Languages

Russian — native

English — I am a fluent speaker

Skills

Objective-C Git iOS Presentation skills C++ Mac Os OpenGL

Jenkins TeamCity Atlassian Jira Atlassian Confluence

Further information

About me

I have a passion for yoga in Nath tradition and all around it